Landau-Ginzburg models for cominuscule homogeneous spaces

Peter Spacek joint work with Charles Wang



TECHNISCHE UNIVERSITÄT CHEMNITZ

#### 13 July 2022

# An example: quantum cohomology for $\mathbb{CP}^2$

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(Assuming the rank of  $H_2(X, \mathbb{Z})$  is 1.)

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- ► For  $z = u_+ t w_P u_-$  we find  $(f_i^{\vee})^*(u_-) = a_i$ ,  $(e_1^{\vee})^*(u_+^{-1}) = q \frac{1}{a_1 a_2}$ ,  $(e_2^{\vee})^*(u_+^{-1}) = 0$

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$$z \in T^{\vee}U_{-}^{\vee}w_{0} \implies b_{2} = 0, \quad b_{3} = -\frac{\mu^{3}}{a_{1}}, \quad b_{1} = -\frac{\mu^{3}}{a_{1}a_{2}}$$

- Consider  $(e_i^{\vee})^* : \begin{bmatrix} 1 & b_1 & b_3 \\ 0 & 1 & b_2 \\ 0 & 0 & 1 \end{bmatrix} \mapsto b_i$  and  $(f_i^{\vee})^* : \begin{bmatrix} 1 & 0 & 0 \\ a_1 & 1 & 0 \\ a_3 & a_2 & 1 \end{bmatrix} \mapsto a_i$
- ► For  $z = u_+ tw_P u_-$  we find  $(f_i^{\vee})^*(u_-) = a_i$ ,  $(e_1^{\vee})^*(u_+^{-1}) = q \frac{1}{a_1 a_2}$ ,  $(e_2^{\vee})^*(u_+^{-1}) = 0$ ►  $\mathcal{W}_{Z_{\nu}^{\vee}}(z) = \sum_{i=1}^2 (e_i^{\vee})^*(u_+^{-1}) + (f_i^{\vee})^*(u_-)$

### An example: Lie-theoretic mirror for $\mathbb{CP}^2$

• 
$$\mathbb{CP}^2 = \mathrm{SL}_3/P_1$$
, where  $P_1 = \left\{ \begin{bmatrix} * & * & * \\ 0 & * & * \\ 0 & * & * \end{bmatrix} \right\} \cap \mathrm{SL}_3$ 

- $SL_3^{\vee} = PSL_3 = \{\mathbb{Z}_3M \mid M \in SL_3\}, \text{ for } \mathbb{Z}_3 = \{1, \zeta = e^{2\pi i/3}, \zeta^2\}$
- $\blacktriangleright \ \mathcal{Z}_P^{\vee} = T^{\vee} U_-^{\vee} w_0 \cap U_+^{\vee} T^P w_P U_-^P$
- Fact:  $z \in \mathcal{Z}_P^{\vee}$  written uniquely as  $z = u_+ t w_P u_-$ 
  - ▶ In fact:  $u_+$  is fixed by  $u_-$  and t

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$$z \in T^{\vee}U_{-}^{\vee}w_0 \Rightarrow b_2 = 0, \ b_3 = -\frac{\mu^{\vee}}{a_1}, \ b_1 = -\frac{\mu^{\vee}}{a_1a_2}$$

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- For z = u<sub>+</sub>tw<sub>P</sub>u<sub>-</sub> we find (f<sub>i</sub><sup>∨</sup>)\*(u<sub>-</sub>) = a<sub>i</sub>, (e<sub>1</sub><sup>∨</sup>)\*(u<sub>+</sub><sup>-1</sup>) = q<sub>1aa2</sub>, (e<sub>2</sub><sup>∨</sup>)\*(u<sub>+</sub><sup>-1</sup>) = 0
  W<sub>Z<sub>P</sub><sup>∨</sup></sub>(z) = ∑<sub>i=1</sub><sup>2</sup>(e<sub>i</sub><sup>∨</sup>)\*(u<sub>+</sub><sup>-1</sup>) + (f<sub>i</sub><sup>∨</sup>)\*(u<sub>-</sub>) = a<sub>1</sub> + a<sub>2</sub> + q<sub>1aa2</sub>

$$\mathcal{Z}_{P}^{\vee} = T^{\vee} U_{-}^{\vee} w_{0} \cap U_{+}^{\vee} T^{P} w_{P} U_{-}^{\vee} \\ \mathcal{W}_{\mathcal{Z}_{P}^{\vee}}(z) = \sum_{i=1}^{n} (e_{i}^{\vee})^{*} (u_{+}^{-1}) + (f_{i}^{\vee})^{*} (u_{-})$$

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End of story

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  - ► These reformulated models are called *canonical LG-models*

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  Thus C[X<sup>∨</sup> × C<sup>\*</sup><sub>q</sub>]/⟨∂W<sub>can</sub>⟩ ≅ qH<sup>\*</sup>(CP<sup>2</sup>)[q<sup>-1</sup>] through the map: p<sub>0</sub> ↦ 1, p<sub>1</sub> ↦ h and p<sub>2</sub> ↦ h<sup>2</sup>
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What are cominuscule homogeneous spaces?

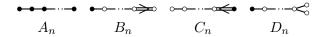
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  - $LG(n, 2n) = Sp_{2n}/P_n$ , type  $C_n$



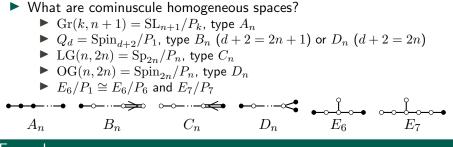
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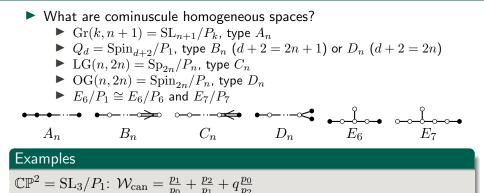
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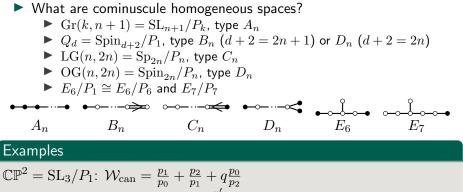
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$$OG(n, 2n) = Spin_{2n}/P_n$$
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Examples





Gr(2,4) = SL<sub>4</sub>/P<sub>2</sub>: 
$$\mathcal{W}_{can} = \frac{p_1}{p_0} + \frac{p'_2}{p_1} + \frac{p_3}{p_2} + \frac{p_3}{p'_2} + q\frac{p_1}{p_4}$$

► What are cominuscule homogeneous spaces?  
► 
$$Gr(k, n + 1) = SL_{n+1}/P_k$$
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►  $Q_d = Spin_{d+2}/P_1$ , type  $B_n$   $(d+2=2n+1)$  or  $D_n$   $(d+2=2n)$   
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►  $OG(n, 2n) = Spin_{2n}/P_n$ , type  $D_n$   
►  $E_6/P_1 \cong E_6/P_6$  and  $E_7/P_7$   
►  $A_n$   $B_n$   $C_n$   $D_n$   $E_6$   $E_7$   
Examples  
 $\mathbb{CP}^2 = SL_3/P_1$ :  $\mathcal{W}_{can} = \frac{p_1}{p_0} + \frac{p_2}{p_1} + q\frac{p_0}{p_2}$   
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$$Q_{3} = \operatorname{Spin}_{5}/P_{1}: \mathcal{W}_{\operatorname{can}} = \frac{p_{1}}{p_{0}} + \frac{p_{2}^{2}}{p_{1}p_{2} - p_{0}p_{3}} + q\frac{p_{1}}{p_{3}}$$
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# Canonical LG-models for cominuscule G/P

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### Summary and more info

- Small quantum cohomology: "counting intersecting curves"
- ▶ LG-models  $(X^{\vee}, \mathcal{W}_q)$  satisfying  $\mathbb{C}[X^{\vee} \times \mathbb{C}_q^*]/\langle \partial \mathcal{W}_q \rangle \cong qH^*(X)[q^{-1}]$
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Example: for  $\mathbb{CP}^2$  we have w' = 1.

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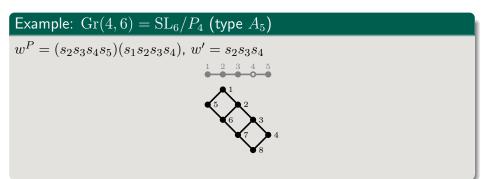
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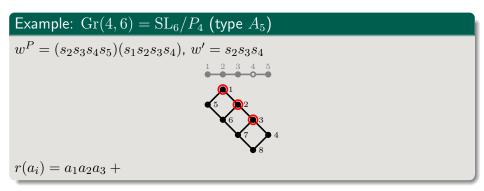
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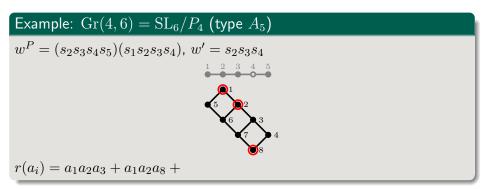
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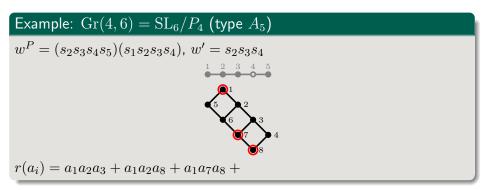
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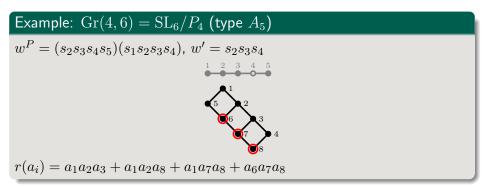
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- ► Using that V(\u03c6<sub>k</sub><sup>\u03c6</sup>) is a minuscule representation, we can exactly compute this contribution, as its structure is well-known and expressed type-independently

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$$p_i: P^{\vee}g \mapsto v_0^*(g \cdot v_i)$$

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#### Summary and more info

- Small quantum cohomology: "counting intersecting curves"
- ▶ LG-models  $(X^{\vee}, \mathcal{W}_q)$  satisfying  $\mathbb{C}[X^{\vee} \times \mathbb{C}_q^*]/\langle \partial \mathcal{W}_q \rangle \cong qH^*(X)[q^{-1}]$
- Two LG-models for homogeneous spaces:
  - Lie-theoretic model: any G/P, but abstract
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- More information?
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  - A third LG-model: Laurent polynomial, type-independent & combinatorial, but only cominuscule & local (+sketch of proof)
  - How to define Plücker coordinates?
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- ▶ Related: cluster algebra structures for C[X<sup>∨</sup><sub>can</sub>]

### Cluster algebra structure of $\mathbb{C}[X_{can}^{\vee}]$

• Example: 
$$Q_6 = \text{Spin}_8/P_1$$
 of type  $D_4$ 

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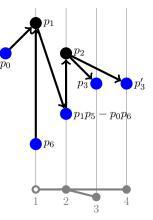
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$$\mathbb{C}[X_{\text{can}}^{\vee}] = \mathbb{C}[p_0^{\pm 1}, p_1, p_2, p_3^{\pm 1}, (p_3')^{\pm 1}, p_4, p_5, p_6^{\pm 1}][(p_1p_5 - p_0p_6)^{-1}]$$

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# Cluster algebra structure of $\mathbb{C}[\overline{X_{\mathrm{can}}^{\vee}}]$

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►  $\mu(p_1) = \frac{1}{p_1}(p_0p_6 + (p_1p_5 - p_0p_6)) = p_5$ 

4

3

3

 $p_6$ 

2

4

3

 $p_6$ 

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Frozen variables are denominators of
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Requires a "Plücker relation"
 $p_3p_3' - p_2p_4 + p_1p_5 - p_0p_6 = 0$ 
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3

2

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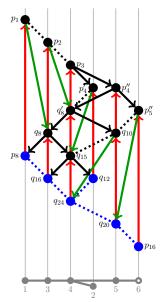
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We constructed cluster structures for
the exceptional family

3

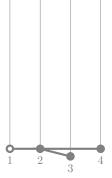
#### For $E_6/P_6$ , the mirror has the following cluster structure:



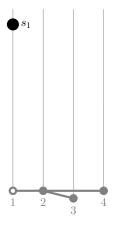
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$$Q_6 = G/P$$
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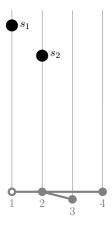
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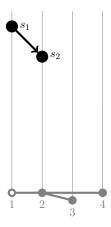
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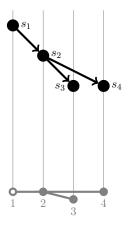
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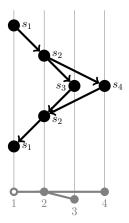
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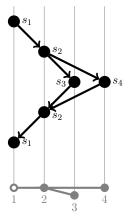
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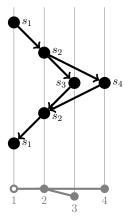


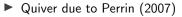
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Quiver due to Perrin (2007)

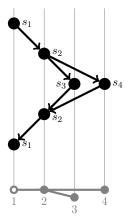
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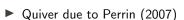




- Gives basis of cohomology
- Calculates Poincaré duality

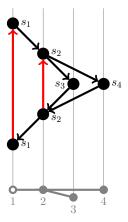
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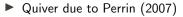




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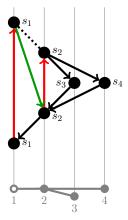
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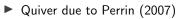




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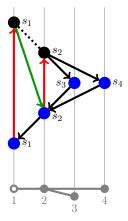
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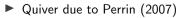




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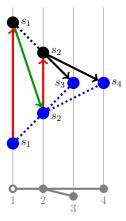
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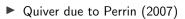




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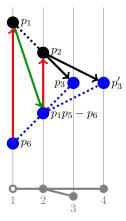
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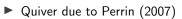




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